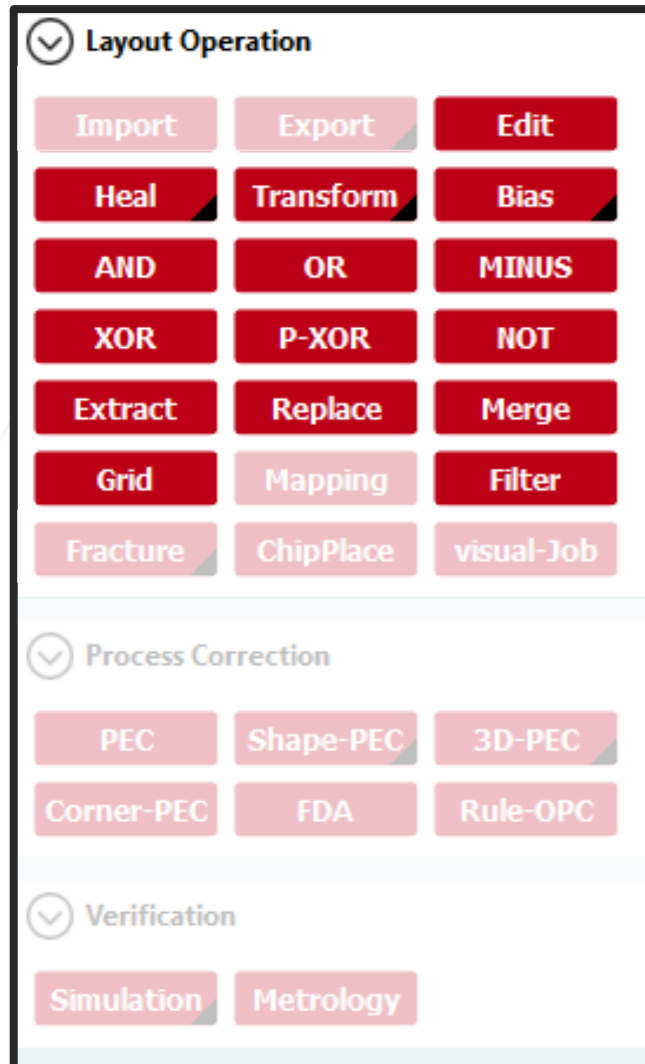


BEAMER

Training webinar
Part 3: Layout Operation

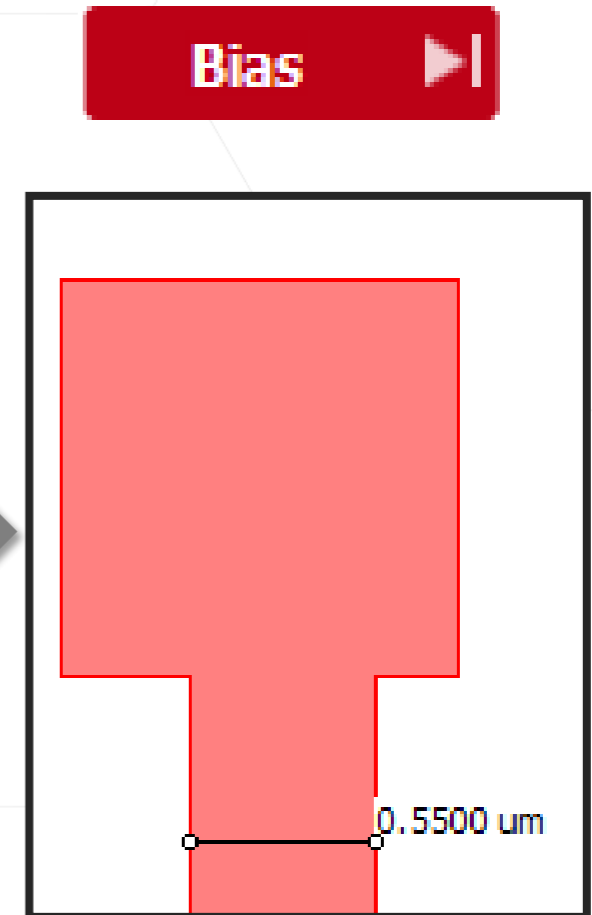
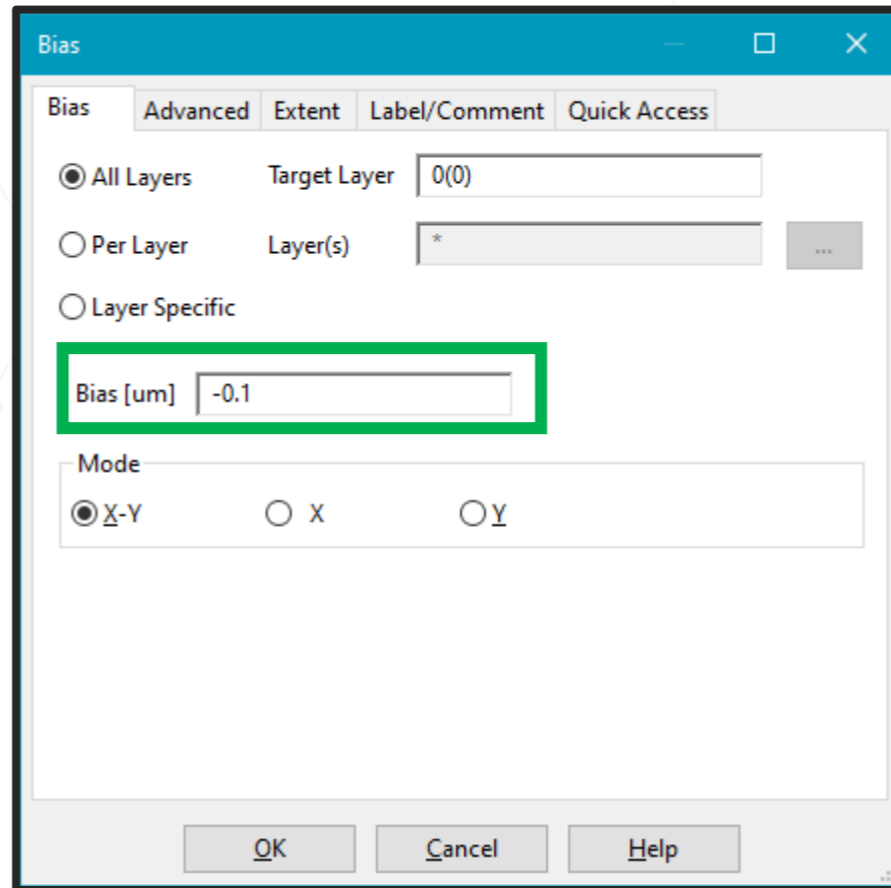
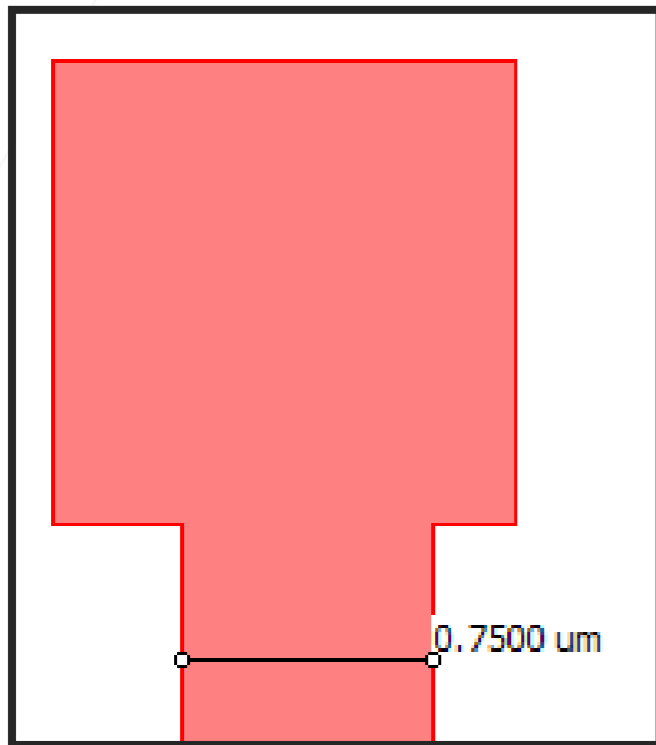
- Basic Layout Operation
 - Bias / Size/Transform
 - Heal / Overlap Removal
 - Boolean Operations
 - Application Examples
- Advanced Layout Operation
- Summary
- Outlook



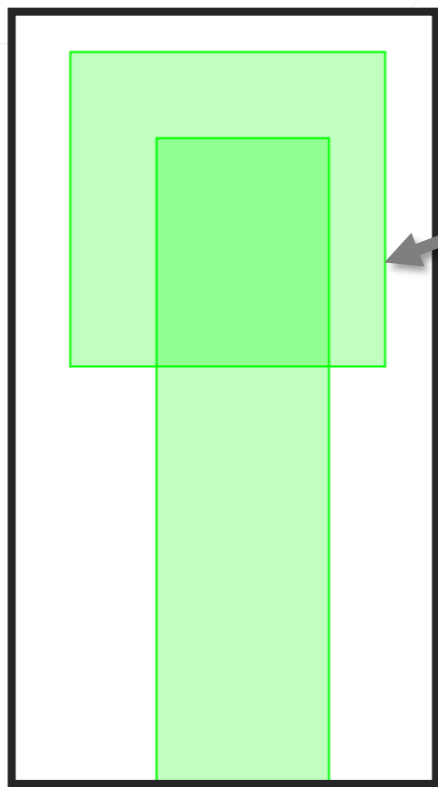
BEAMER offers a rich library of data preparation functionality

- Adjustment of existing patterns intelligently
- Layout vertex improvement for better fracturing
- Bias to compensate process effects, e.g. etch loss
- Remove overlaps to avoid overexposure
- Apply Boolean operations
- Extract layout elements
- Transform layouts
- Merge layouts

- Adds or subtracts the entered dimension to all sides of all polygons.
- Used to correct for process bias.



- Remove overlaps to avoid overexposure



Overlaps can be removed using the Heal Module using 1 of 2 modes.

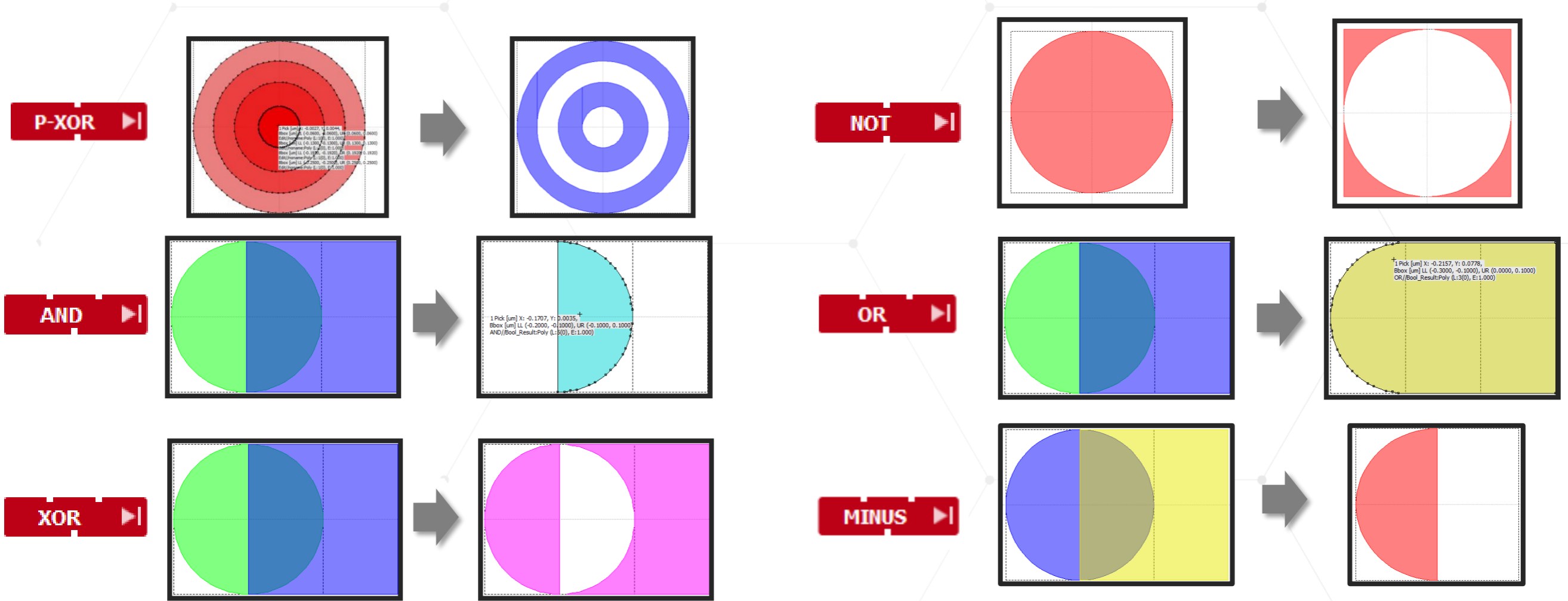


Shapes are merged into one polygon.

Overlaps are removed but shapes are kept separate.

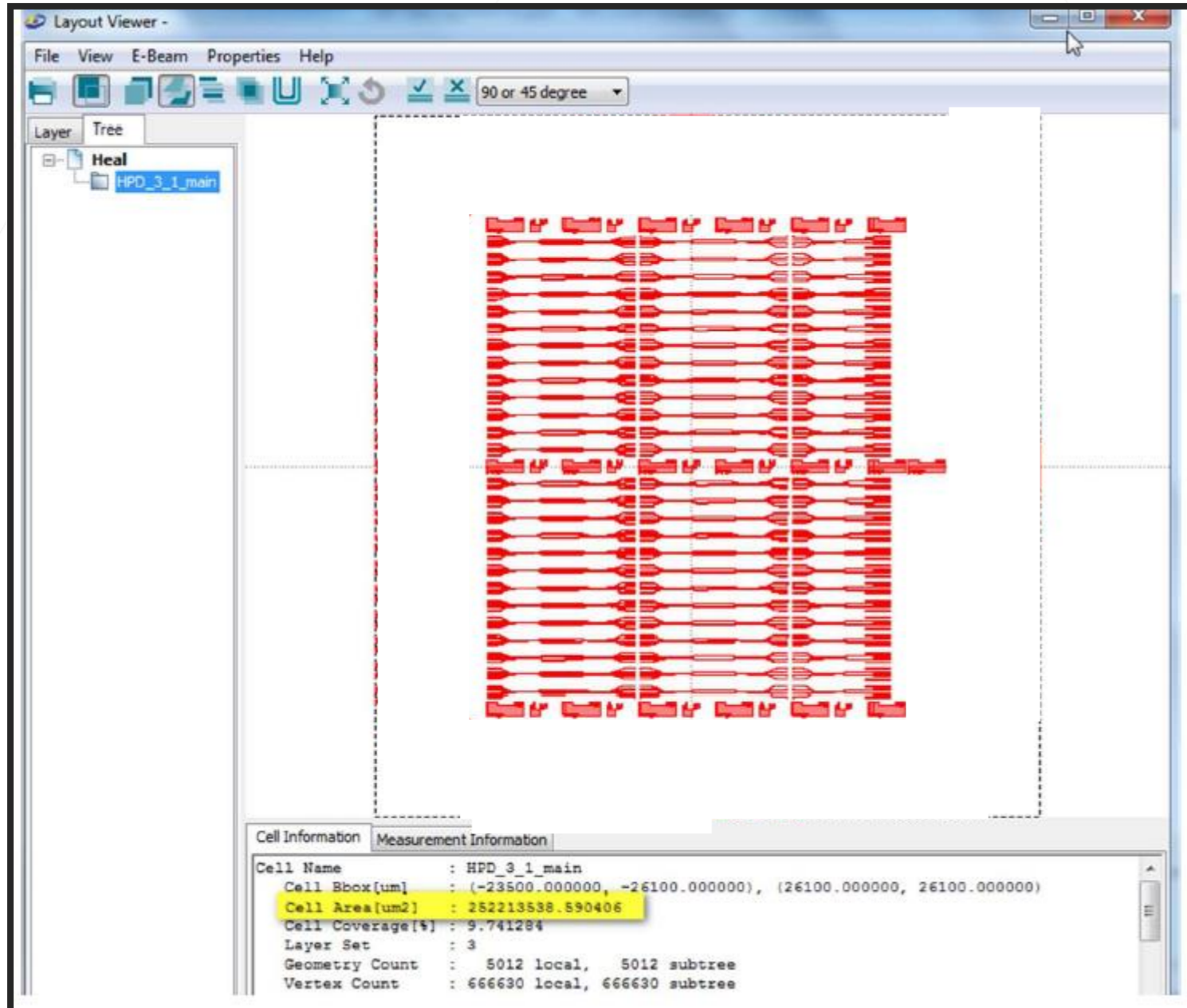


- Set of Boolean operations



- Basic Layout Operation
 - Heal / Overlap Removal
 - Bias / Size/Transform
 - Boolean Operation
 - Application Examples
 - Bulk/Sleeve, Coarse/Fine
- Advanced Layout Operation
- Summary
- Outlook

Waveguide Chip



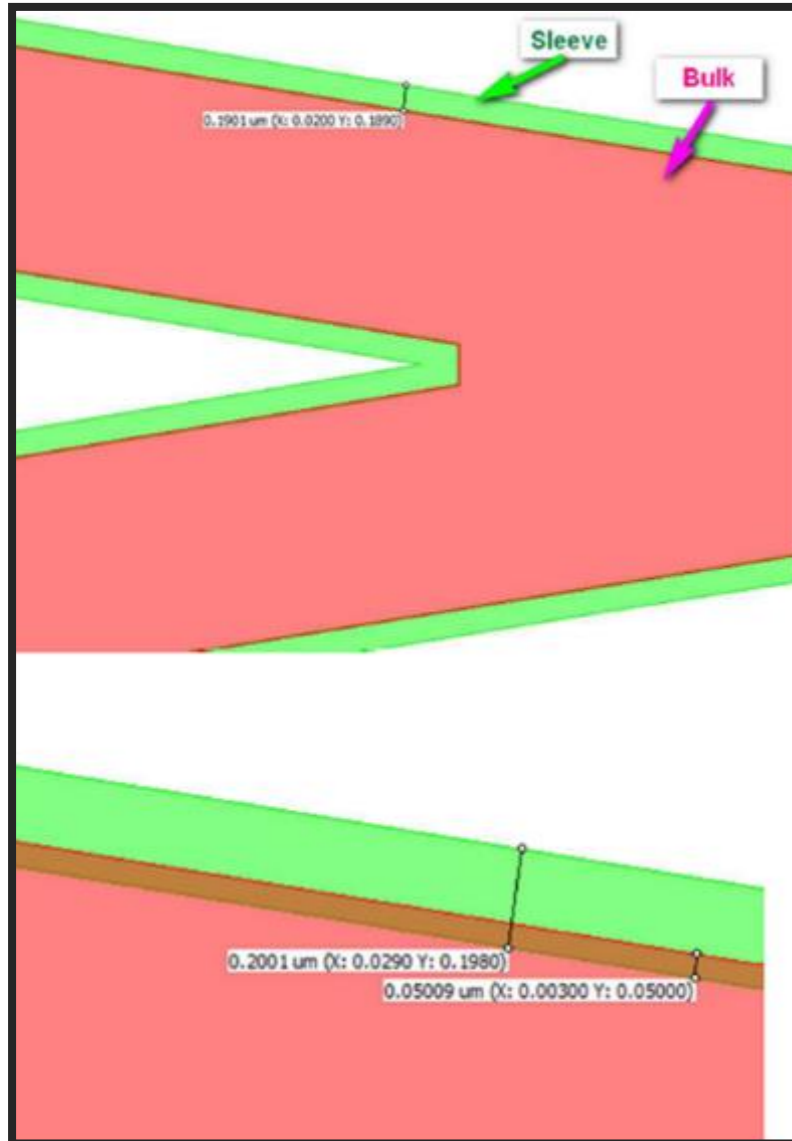
Exposure Area:
 $252213538.590406 \mu\text{m}^2$ ($\sim 2.5 \text{ cm}^2$)

Assume Dose required: $200 \mu\text{C}/\text{cm}^2$

Using 1nA for all Exposure results in ~ 6 days writing time!

Industrial case from: HHI – Berlin

Exposure Time Optimization



Bulk Area:

$251376605.1 \mu\text{m}^2$ ($\sim 2.5 \text{ cm}^2$)

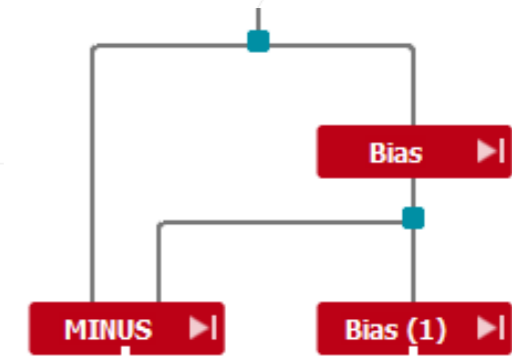
Bulk Write Time: ~ 3 hours
for $I = 50 \text{ nA}$, $D = 200 \mu\text{C}/\text{cm}^2$

Sleeve Area:

$1115968.4 \mu\text{m}^2$ ($\sim 0.01 \text{ cm}^2$)

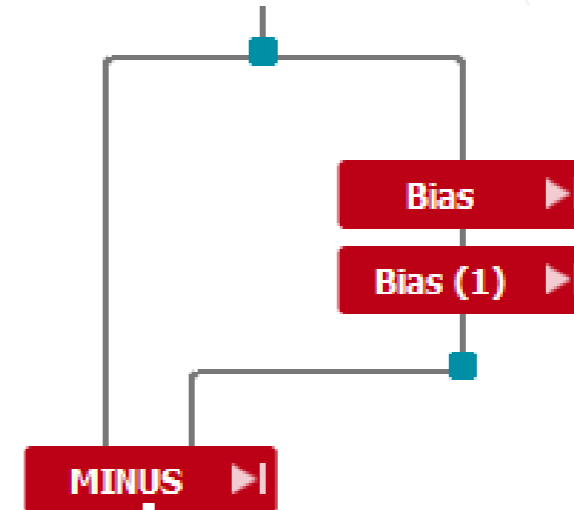
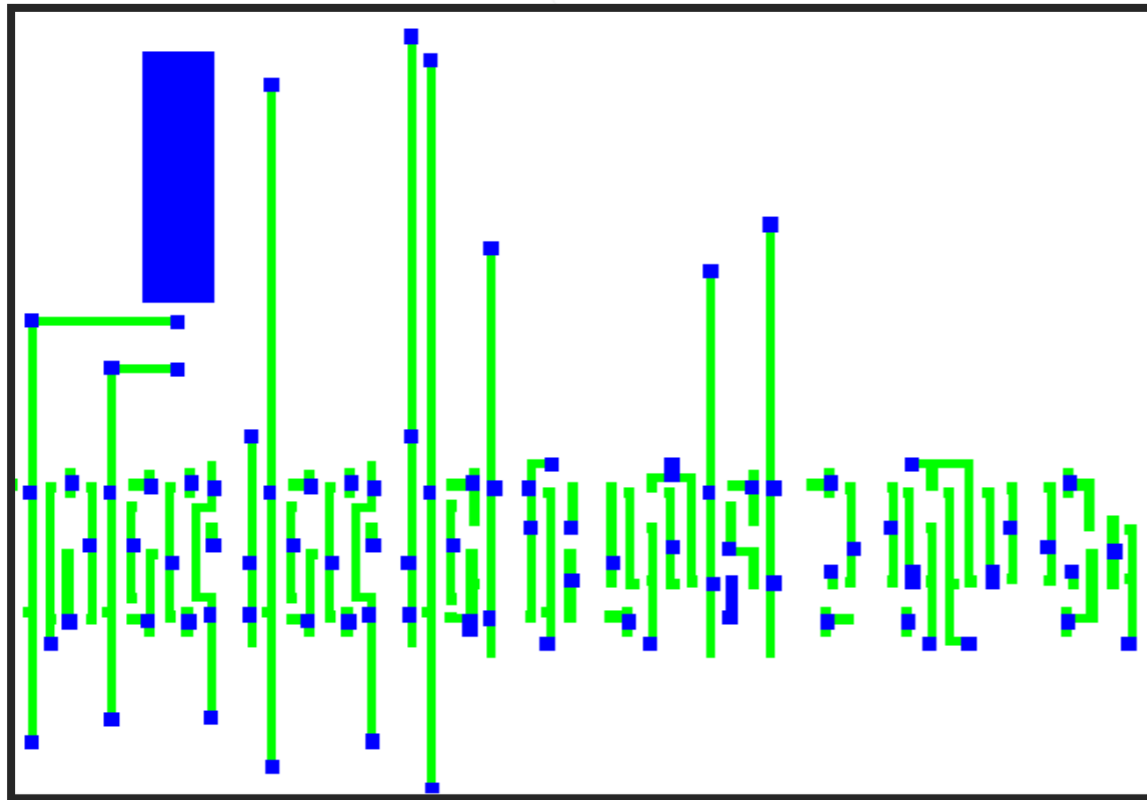
Sleeve Write Time: ~ 0.5 hours
for $I = 1 \text{ nA}$, $D = 200 \mu\text{C}/\text{cm}^2$

Total write time: ~ 4 hours (35x faster)



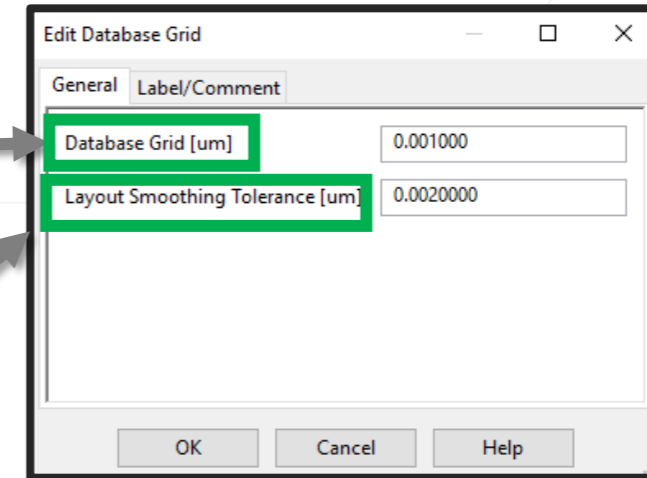
Live Demo: Coarse/Fine Split

Shrink/Grow method used to separate large features from fine features.

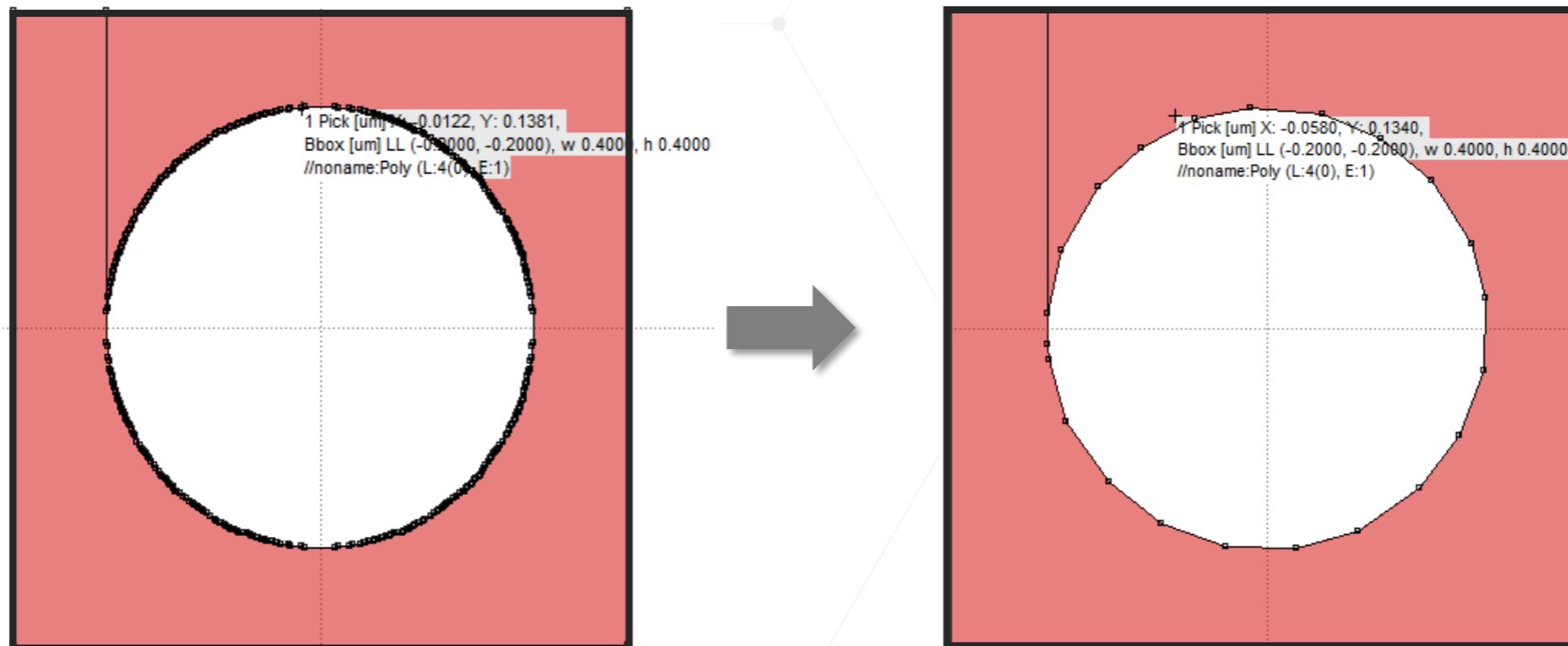


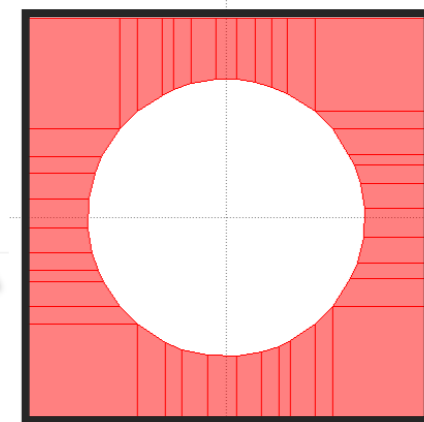
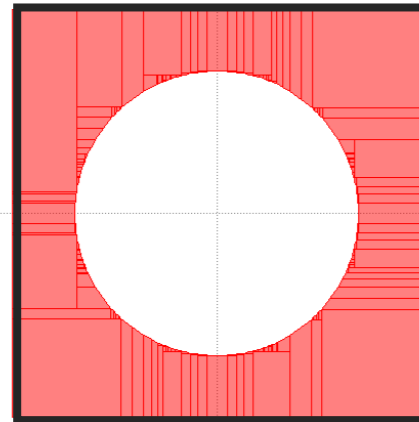
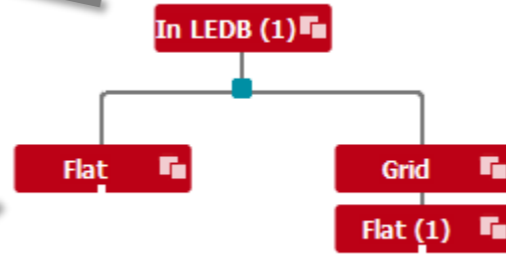
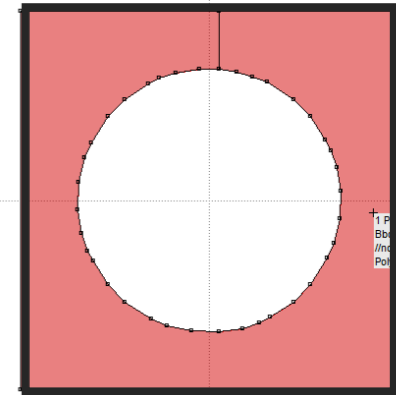
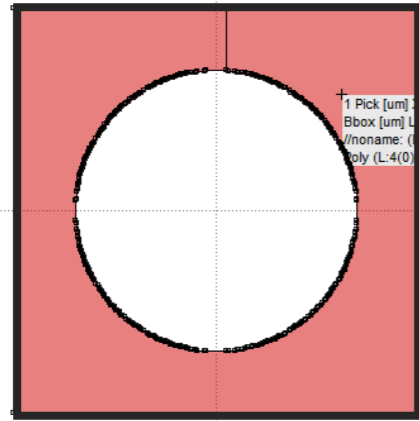
- Basic Layout Operation
- Advanced Layout Operation
 - Grid module
 - Extract Module
 - Filter
 - Replace
 - Merge
 - Edit
- Summary
- Outlook

- Grid modifies the database unit of a pattern by Database Grid
- Grid provides the capability to reduce the number of vertices for curved structure by Layout Smoothing Tolerance.



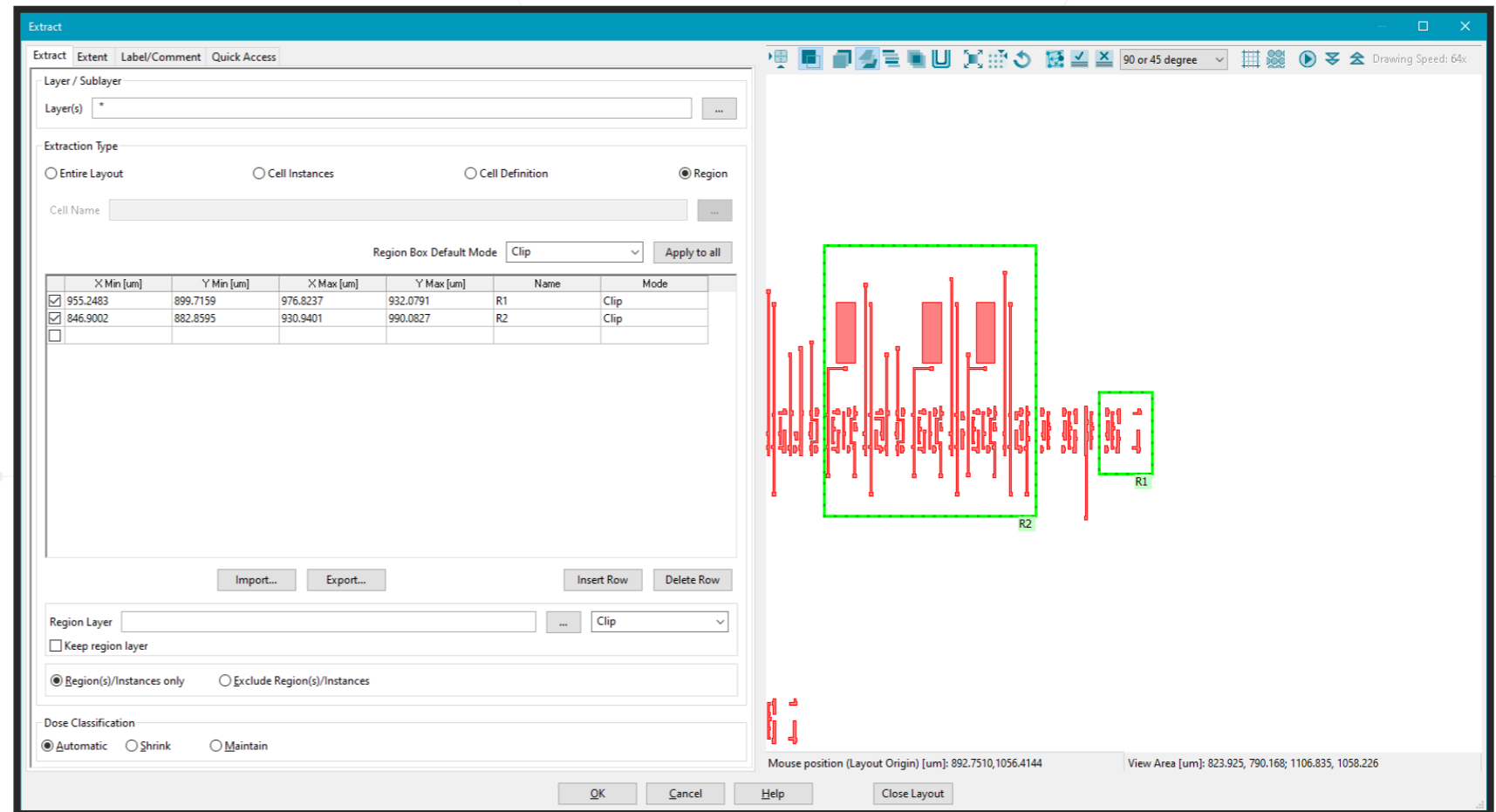
Layout smoothing



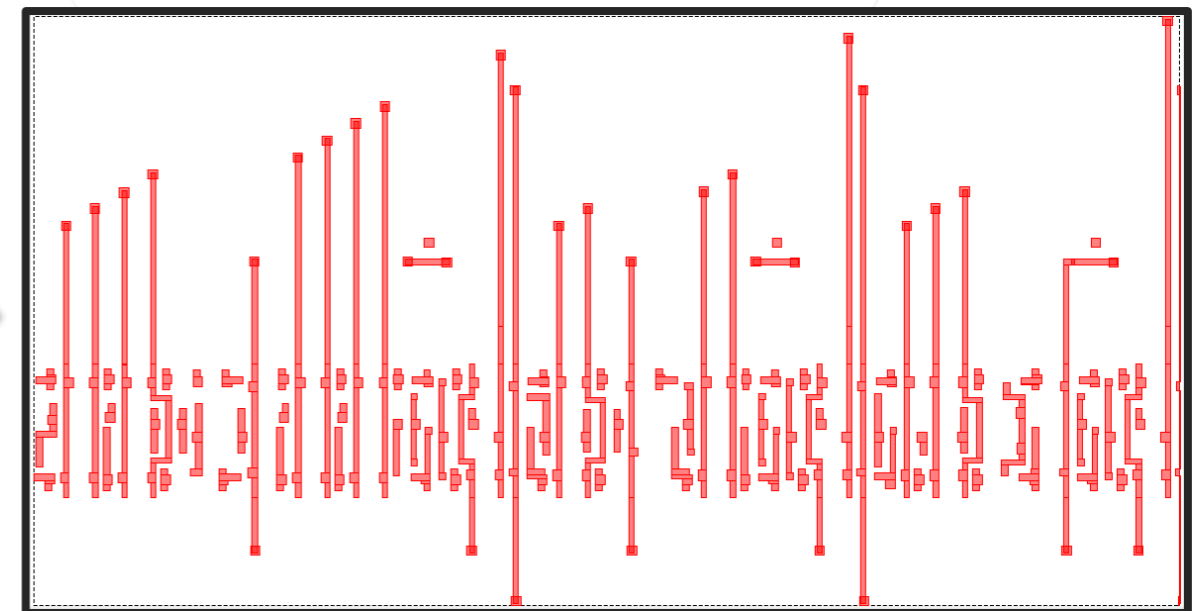
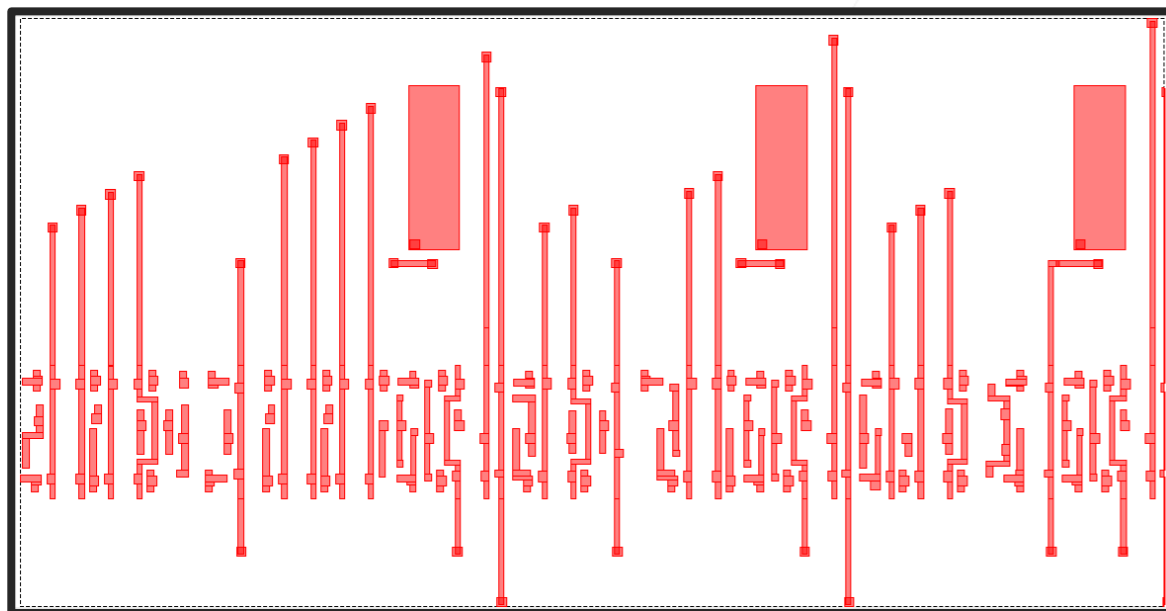
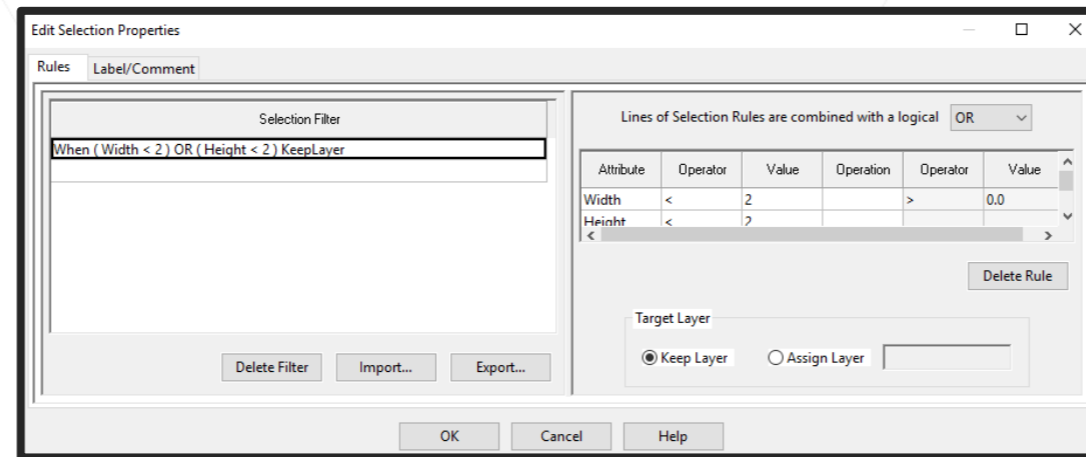


Preserves hierarchy

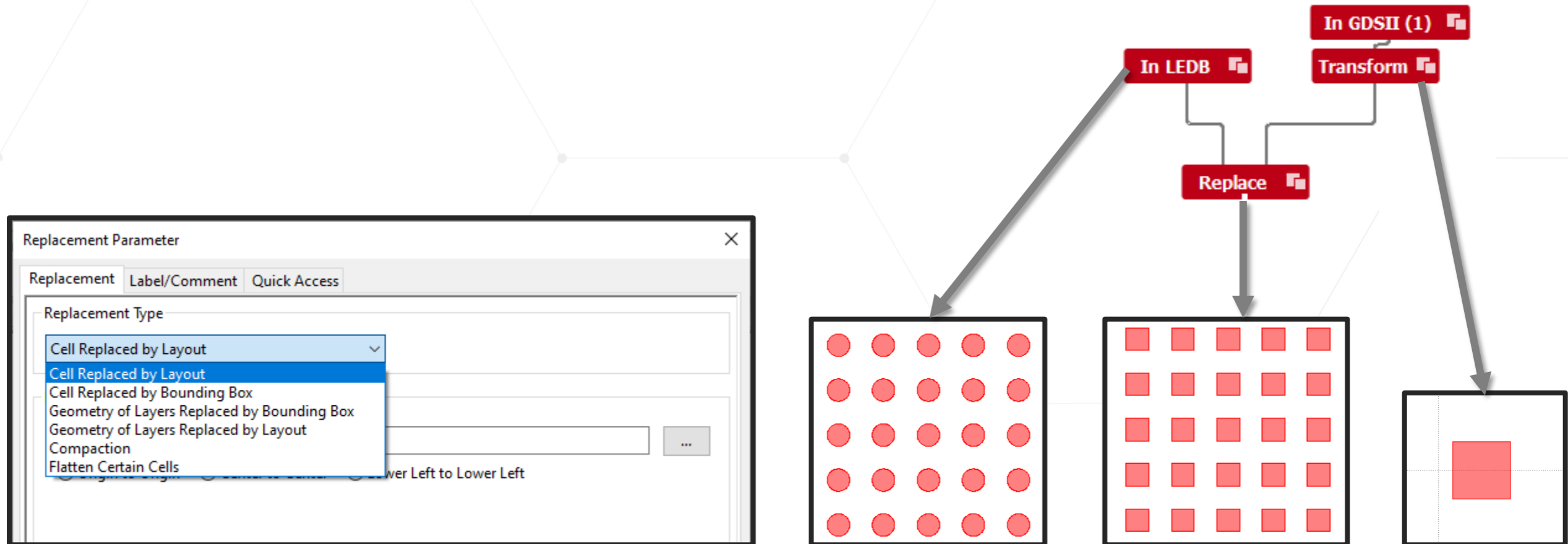
- Cell Extraction
 - Instances
 - Definitions
- Layer Extraction
- Region Extraction
 - By Region Layer
 - Visually
 - Start/End Region Selection: Shift + Left Mouse Click
 - Region coordinates are placed in the table to the left



- The Filter module allows the selection of shapes via a filtering criteria.
- The example selects the small elements with one dimension smaller than 2 μm .



- The Replace module allows replacing cells within a layout with another layout or bounding boxes, or replacing the geometry of layers by bounding boxes.
- Possibilities are listed.



- Fully Functional Layout Editor
 - Edit a pattern in a workflow
 - Create a new pattern



- Things to remember:
 - Saving the Edit module in the flow does not save your pattern.
 - Use the Export module to save any modifications or newly created patterns.

- Basic Layout Operation
- Advanced Layout Operation
- Summary
- Outlook

BEAMER offers a rich library of data preparation functionality:

- Basic layout operations
 - Boolean operations
 - Heal layout elements or remove overlaps, to avoid over-exposure
 - Bias or resize intelligently
 - Transform layouts: scale, mirror, rotate, shift
- Advanced layout operations
 - Grid optimization control
 - Extract layout elements, layers, cells, regions
 - Filter layout elements by width, height, area
 - Element replacement
 - Merge layouts
 - Small modification of existing layouts

BEAMER training webinar part 4: Standard Dose PEC – Introduction

- Proximity Effect
 - Principle
 - Monte Carlo Simulation in TRACER
- Proximity Effect Correction by Dose modulation
 - Edge Equalization algorithm
 - Basic parameter
- Short Range correction
 - Effective Blur
 - Fracturing
- Application example

Thank You!

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